

# Certificate in Graphic Narrative Coding and Accessibility

Students interested in an applied learning experience coding and translating comics for accessibility, digital humanities and other uses work in project-based cohorts to render published comics into fully accessible forms.

## Program Requirements

The certificate requires 12 credit hours. Students must have a cumulative grade point average of at least 2.000 for all courses comprising the certificate program and no grades below *C* are required for completion.

Course	Title	Hours
<b>Required Courses</b>		
ENGL 377 or ENGL 576	Graphic Novels Advanced Studies in the Graphic Novel	3
ID 405	Seminar in Applied Innovation	1-6
<b>Electives</b>		
In consultation with program advisor, select sufficient courses to satisfy the 12 credit hour requirement. Elective courses may include the following		
CS 498	Individual Projects	
CS 798	Individual Projects	
LING 315	Introduction to English Linguistics	
THEA 590	Theatre: Special Topics	
ENGL 377	Graphic Novels	
ENGL 579	Introduction to Digital Humanities	
SPAN 557	Principles of Translation and Interpreting	
<b>Total Credit Hours</b>		<b>12</b>

## Assessment

As part of the requirements for the certificate, students are administered diagnostic pre- and post-tests covering their understanding of accessibility, translation, visual grammar, coding and digital humanities. Students need not achieve a passing score in all areas, but it is expected that students completing the certificate will have achieved proficiency in at least three of five areas and will have shown improvement in most.

Continuation of the program is determined by an annual meeting of program faculty who review enrollments and diagnostic test scores.