## BAA in Media Arts - Concentration in Collaborative Design

## **Program Requirements**

Bachelor of Applied Arts in media arts - concentration in collaborative design consists of 120 credit hours. In addition to the university scholastic, residence and general education (http://catalog.wichita.edu/undergraduate/academic-information/general-education-program/) requirements, students must take the following required courses (some required courses *may* also fulfill general education requirements): 21 credit hours in common core courses and 54 credit hours in a discipline specific track. BAA majors are required to earn a minimum grade of *C* in each course designated as a *C*-required course. All students must pass a mid-program review upon successful completion of 59 credit hours of coursework.

Course	Title	Hours
General Education		
Select courses to meet General Educat	tion requirements <sup>1, 2</sup>	34-35
Media Arts Core Courses		
MART 101	Introduction to Media Arts	3
MART 102	Introduction to Media Aesthetics and Analysis	3
COMM 206	Introduction to Multimedia	3
MART 311	Introduction to Sound for Digital Media	3
MART 391	Professional Practices in Media Arts - Portfolio	1
MART 392	Professional Practices in Media Arts - Business Development	1
MART 393	Professional Practices in Media Arts - Legal Issues	1
MART 299	Media Arts Practicum I	1
MART 399E	Media Arts Practicum II - Collaborative Design	2
MART 499E	Media Arts Practicum III - Collaborative Design	3
Collaborative Design Core		

Select 54 credit hours from the following courses. Students may substitute appropriate courses from other programs in consultation with, and approval from, their faculty advisor. Students are also encouraged to substitute appropriate certificates or minors with advisor approval.

ARTF 136	Foundation 2-D Design
ARTF 145	Foundation Drawing
ARTG 235	Graphic Design Concepts
ARTH 125_	Select one of the lettered ARTH 125 courses.
ARTH XXX	Select one 300–599 level ARTH course
ARTS 240	Introduction to Life Drawing
COMM 506	Sound for Picture
COMM 604	Video Storytelling
ID 300	Design Thinking and Innovation
ID 506	Leadership Development for Innovation
ID 513	Design Thinking
ID 514	Design Thinking Challenges
MART 110	Introduction to Music Technology and Industry
MART 111	Intro to Music Business
MART 220	Computer Modeling
MART 221	Screen Acting I

Total Credit Hours		120		
Select enough electives to reach 120 credit	t hours <sup>2</sup>	10-11		
Open Electives				
	Technology			
MART 575	Seminar in Music			
MART 571	Live Sound Design			
MART 570	Electronic Music Production			
MART 540	Advanced Editing and Mastering			
MUSC 531	Topics in Music Technology			
MART 432	Game Design III			
MART 424	Compositing and VFX I			
MART 422	Digital Animation III			
MART 407	Game Audio			
MART 385	Directing for Film			
	Period Styles			
MART 375	Acting for Digital Arts II -			
MART 365	Props and Character Design			
MART 361	Game Technology and Coding II			
MART 261	Game Technology and Coding I			
MART 359	Cinematography I			
MART 357	Rigging			
MART 355	Digital Sculpting			
MART 353	Video Storytelling			
MART 352	Story Boarding			
MART 351	Principles of Video Production			
MART 335	Motion Capture Performance			
MART 332	Grading for Film Game Design II			
MART 325 MART 326	Editing for Film Color Correcting and			
MART 322 MART 325	Digital Animation II			
	Location Sound Recording for Media			
MART 307	Animators			
MART 203	Figure Drawing for			
MART 265	Introduction to Game Design Acting for Digital Arts I			
MART 253 MART 104	Post-Production I: Editing and Mixing			
MART 250	Recording I: Classical Recording Techniques			
MART 232	Game Design I			
MART 225	Writing for Film and Television			
MART 222	Digital Animation I			

<sup>1</sup> Required major courses may also count towards General Education requirements. Students will need to select additional electives to reach 120 credit hours required for graduation with assistance from an advisor.

<sup>2</sup> Select general education and elective courses with the assistance of an advisor. These electives could include a minor.

## **Applied Learning**

54

Students in the BAA in media arts – concentration in collaborative design are required to complete an applied learning or research experience to graduate from the program. The requirement can be met by completing MART 299, MART 399E and MART 499E.