BFA in Art - Studio Art: Community and Social Practices Concentration

The Bachelor of Fine Arts (BFA) in art — studio art emphasis develops students’ perceptual skills, technical making skills, creativity, and ability to think critically and independently. Students are encouraged to explore ideas between fine and applied arts methodologies and gain experiences in developing and applying skills and creativity outside the classroom. Instruction in use of art materials and specific art processes enables students to create original work reflecting their evolving vision. The degree program also facilitates broad cultural awareness of the visual arts in society through art history and criticism, the expectation of travel, and applied, real-world experiences required within the curriculum. Graduating majors are able to clearly express ideas through artworks via historical and contemporary aesthetic and technical models, along with developing a substantial vision for their own careers and/or creative possibilities in the 21st century art world.

The community and social practices concentration offers studio courses from a student’s choice in media along with coursework exploring the multiple ways art functions within and relates to different communities, cultures and constituent audiences. Secondary curricular interests include arts administration, arts education, psychology, social work and art therapy.

Program Requirements

A minimum total of 120 credit hours is required for the BFA in studio art and includes 84 credit hours of art and art history courses. Students must also meet the university’s scholastic, residence and General Education Program (http://catalog.wichita.edu/undergraduate/general-education-program/) requirements for graduation.

A grade of C (2.000 grade points) or better is required in all major courses. A minimum GPA of 2.000 is required within the major.

In addition to meeting the requirements of the WSU General Education Program (http://catalog.wichita.edu/undergraduate/general-education-program/), students in the BFA in studio art must take the following courses. (One ARTH 125 course may count as their fine arts general education course.)

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Hours</th>
</tr>
</thead>
<tbody>
<tr>
<td>ARTF 102</td>
<td>Introduction to Art and Design 1</td>
<td>3</td>
</tr>
<tr>
<td>ARTF 136</td>
<td>Foundation 2-D Design 1</td>
<td>3</td>
</tr>
<tr>
<td>ARTF 145</td>
<td>Foundation Drawing 1</td>
<td>3</td>
</tr>
<tr>
<td>ARTF 189</td>
<td>Foundation 3-D Design 1</td>
<td>3</td>
</tr>
<tr>
<td>ARTF 202</td>
<td>Mid-Program Review</td>
<td>1</td>
</tr>
</tbody>
</table>

Art History

Select two different ARTH 125 courses (one of which may count towards General Education) 6

ARTH 347 | Themes in Contemporary Art and Design I | 3 |

Select 3 credit hours in ARTH 300 + (300-level or above) | 3 |

Introductory Studies

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Hours</th>
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</thead>
<tbody>
<tr>
<td>ARTS 195</td>
<td>Studio Tools Workshop</td>
<td>1</td>
</tr>
<tr>
<td>ARTS 232</td>
<td>Introduction to Photography</td>
<td>3</td>
</tr>
<tr>
<td>ARTS 240</td>
<td>Introduction to Life Drawing</td>
<td>3</td>
</tr>
<tr>
<td>ARTS 245</td>
<td>Digital Studio</td>
<td>3</td>
</tr>
<tr>
<td>ARTS 211</td>
<td>Introduction to Community and Social Practice</td>
<td>3</td>
</tr>
</tbody>
</table>

Select one course in ARTS 200-level 2D media and one course in ARTS 200-level 3D media 6

Note: 45+ upper-division credit hours are required for graduation. Model programs of study are available in the School of Art, Design and Creative Industries office and ADCI website (http://wichita.edu/adci/).

1 Must be completed prior to enrolling in ARTF 202.
2 Link opens new window.

Applied Learning

Students in the BFA in studio art program are required to complete an applied learning or research experience to graduate from the program. The requirement can be met by completing ARTS 599 Senior Exhibition.