

BFA in Art - Studio Art: Electronic Media Concentration

The Bachelor of Fine Arts (BFA) in art — studio art emphasis develops students' perceptual skills, technical making skills, creativity, and ability to think critically and independently. Students are encouraged to explore ideas between fine and applied arts methodologies and gain experiences in developing and applying skills and creativity outside the classroom. Instruction in use of art materials and specific art processes enables students to create original work reflecting their evolving vision. The degree program also facilitates broad cultural awareness of the visual arts in society through art history and criticism, the expectation of travel, and applied, real-world experiences required within the curriculum. Graduating majors are able to clearly express ideas through artworks via historical and contemporary aesthetic and technical models, along with developing a substantial vision for their own careers and/or creative possibilities in the 21st century art world.

The electronic media concentration offers explorations in a wide range of digital processes applicable to both fine and applied arts, including still imaging, 2D media, screen-based media, video, sound and performance. Coursework includes investigation into media theory and personal expression.

Program Requirements

A minimum total of 120 credit hours is required for the BFA in studio art and includes 84 credit hours of art and art history courses. Students must also meet the university's scholastic, residence and General Education Program (<http://catalog.wichita.edu/undergraduate/general-education-program/>) requirements for graduation.

A grade of C (2.000 grade points) or better is required in all major courses. A minimum GPA of 2.000 is required within the major.

In addition to meeting the requirements of the WSU General Education Program (<http://catalog.wichita.edu/undergraduate/general-education-program/>), students in the BFA in studio art must take the following courses. (One ARTH 125_ course *may* count as their fine arts general education course.)

Course	Title	Hours
Foundation Curriculum		
ARTF 102	Introduction to Art and Design ¹	3
ARTF 136	Foundation 2-D Design ¹	3
ARTF 145	Foundation Drawing ¹	3
ARTF 189	Foundation 3-D Design ¹	3
ARTF 202	Mid-Program Review	1
Art History		
Select two different ARTH 125_ courses (one of which may count towards General Education)		6
ARTH 347	Themes in Contemporary Art and Design I	3
Select 3 credit hours in ARTH 300 + (300-level or above)		3
Introductory Studies		
ARTS 195	Studio Tools Workshop	1
ARTS 240	Introduction to Life Drawing	3
ARTS 245	Digital Studio	3
Select four courses from the following		12
ARTS 211	Introduction to Community and Social Practice	
ARTS 232	Introduction to Photography	
ARTS 252	Introduction to Painting Media	

ARTS 261	Introduction to Printmaking	
ARTS 282	Introduction to Sculpture and Extended Media	
ARTS 283	Digital 3-D Tools in Sculpture	
ARTG 216	Typography I	
ARTG 234	Introduction to Graphic Design	
ARTG 235	Graphic Design Concepts	
Studio Art Program Studies		
Select one course in ARTE/ARTG/ARTS 200-level or 300-level (excludes ARTS 375_, ARTS 390_)		3
Select two courses in ARTE/ARTG/ARTS 300-level (excludes ARTS 375_, ARTS 390_)		6
Select two courses in ARTE/ARTG/ARTS 300-level or above (excludes ARTS 375_, ARTS 390_, ARTS 590_, ARTS 591_)		6
Select one of the following		3
ARTH 395_	SlowBurn Topics - 1st Semester	
ARTS 590_	SlowBurn Topics - 1st Semester	
ARTS 481N	Internship	
Select one of the following		3
ARTH 396_	SlowBurn Topics - 2nd Semester	
ARTS 591_	SlowBurn Topics - 2nd Semester	
ARTS 481N	Internship	
Select three 1 credit hour courses from the following		3
ARTH/ARTS 390_	QuickFire Topics	
ARTS 375_	Special Topics in Ceramics	
Electronic Media Concentration		
ARTS 322	Video, Sound and Performance	3
ARTS 324	Art and Social Media	3
ARTS 326	The Moving Image	3
ARTS 525	Advanced Electronic Media	3
ARTS 527	Electronic Media Senior Project	1
ARTS 599	Senior Exhibition	3
Total Credit Hours		84

Note: 45+ upper-division credit hours are required for graduation. Model programs of study are available in the School of Art, Design and Creative Industries office and ADCI website (<http://wichita.edu/adci/>)².

¹ Must be completed prior to enrolling in ARTF 202.

² Link opens new window.

Applied Learning

Students in the BFA in studio art program are required to complete an applied learning or research experience to graduate from the program. The requirement can be met by completing ARTS 599 Senior Exhibition.