

BFA in Art - Studio Art: Sculpture Concentration

The Bachelor of Fine Arts (BFA) in art — studio art emphasis develops students' perceptual skills, technical making skills, creativity, and ability to think critically and independently. Students are encouraged to explore ideas between fine and applied arts methodologies and gain experiences in developing and applying skills and creativity outside the classroom. Instruction in use of art materials and specific art processes enables students to create original work reflecting their evolving vision. The degree program also facilitates broad cultural awareness of the visual arts in society through art history and criticism, the expectation of travel, and applied, real-world experiences required within the curriculum. Graduating majors are able to clearly express ideas through artworks via historical and contemporary aesthetic and technical models, along with developing a substantial vision for their own careers and/or creative possibilities in the 21st century art world.

The sculpture concentration offers a varied and rich learning experience in a broadly defined interpretation of three-dimensional media. The sculpture studios in Henrion Gym, where modeling, fabricating, carving, casting, nontraditional and contemporary techniques take place, continually expose students to diverse sculpture-making processes. The focus of the sculpture concentration is to provide students with instruction in technical and creative problem solving to promote experimentation and technical proficiency in developing a personal artistic vision relevant to current art practice.

Program Requirements

A minimum total of 126 hours is required for the BFA in studio art and includes 84 credit hours of art and art history courses (listed below). Students must also meet the university's scholastic, residence and general education requirements for graduation.

A grade of C (2.000) or better is required in all major courses. A minimum GPA of 2.000 is required within the major.

General Education

Foundation Courses		12
Fine Arts		3
Humanities		6
Social and Behavioral Sciences		6
Natural Sciences and Mathematics		6
Advanced Further Study and I&P		9
Foundation Curriculum ¹		
ARTF 102	Introduction to Art and Design	3
ARTF 136	Foundation 2-D Design	3
ARTF 145	Foundation Drawing	3
ARTF 189	Foundation 3-D Design	3
ARTF 202	Mid-Program Review	1
Art History		
Select two different ARTH 125_ courses		6
ARTH 347	Themes in Contemporary Art and Design I	3
Select 3 credit hours in ARTH 300 + (300-level or above)		3
Introductory Studies		
ARTS 195	Studio Tools Workshop	1
ARTS 240	Introduction to Life Drawing	3
ARTS 245	Digital Studio	3
ARTS 282	Introduction to Sculpture and Extended Media	3
Select three courses from the following:		9

ARTS 211	Introduction to Community & Social Practice	
ARTS 232	Introduction to Photography	
ARTS 252	Introduction to Painting Media	
ARTS 261	Introduction to Printmaking	
ARTS 270	Introduction to Ceramics	
ARTS 283	Digital 3-D Tools in Sculpture	
ARTG 216	Typography I	
ARTG 234	Introduction to Graphic Design	
ARTG 235	Graphic Design Concepts	
ARTG 238	Graphic Materials and Processes	

Studio Art Program Studies

Select one course in ARTE/ARTG/ARTS 200-level or 300-level (excludes ARTS 375_, ARTS 390_)		3
Select two courses in ARTE/ARTG/ARTS 300-level (excludes ARTS 375_, ARTS 390_)		6
Select two courses in ARTE/ARTG/ARTS 300-level or above (excludes ARTS 375_, ARTS 390_, ARTS 590_, ARTS 591_)		6
Select one of the following:		3
ARTH 395_	SlowBurn Topics - 1st Semester	
ARTS 590_	SlowBurn Topics - 1st Semester	
ARTS 481N	Internship	
Select one of the following:		3
ARTH 396_	SlowBurn Topics - 2nd Semester	
ARTS 591_	SlowBurn Topics - 2nd Semester	
ARTS 481N	Internship	
Select three 1 credit hour courses from the following:		3
ARTH/ARTS 390_	QuickFire Topics	
ARTS 375_	Special Topics in Ceramics	

Sculpture Concentration

ARTS 380	Intermediate Sculpture	3
ARTS 381	Materials, Techniques and Extended Media in Sculpture	3
ARTS 383	Time as Media in Sculpture	3
ARTS 580	Advanced Sculpture	3
ARTS 587	Sculpture Senior Project	1
ARTS 599	Senior Exhibition	3
Total Credit Hours		126

¹ The art foundation curriculum requirements must be completed by the time students have completed 60 credit hours or prior to entry to classes where individual courses serve as prerequisites. Transfer students with 60 credit hours and art foundation requirement deficiencies must complete course deficiencies no later than two semesters following entry.

Applied Learning

Students in the BFA in studio arts program are required to complete an applied learning or research experience to graduate from the program. The requirement can be met by completing two semesters of SlowBurn courses or at least two semesters of Internship. (ARTS 590 SlowBurn Topics - 1st Semester, ARTS 591 SlowBurn Topics - 2nd Semester, or ARTS 481N Internship)

Note: 45+ upper-division hours are required for graduation. Model programs of study are available in the School of Art, Design and Creative Industries office and online (<http://wichita.edu/adci>).